

Green Earth Missiles

Together with Recon units, Missiles have the biggest vision range of all land units in the 2001 Game Boy Advance turnbased strategy game Advance Wars.

That doesn't mean it is a very suited recon unit for Fog of War missions, though! Missiles can't defend themselves when they're attacked, and their limited movement range on Tires means they can't run away from danger very easily either...

game site: <http://www.advancewars.com/>

1. **#5.**
2. f7.

3.

